

Background

1. G2A is the world's **biggest**, fastest growing digital gaming marketplace.
2. More than **22 million transactions** were made worldwide in 2016.
3. G2A is in the top two most popular organic keyword searches in the video game industry.

Financial

1. G2A has invested over **\$10 million** in e-sports, becoming one of the major supporters of the gaming community and has worked with over **70 teams** in more than **100 e-sports and gaming events**. G2A is **one of the top e-sports brands** in the world, based on the number of engaged users.

Achievements

1. G2A.COM Marketplace was launched in January 2014 - www.g2a.com.
2. G2A Goldmine, an innovative profit generator through which G2A customers have earned over **\$5.8 million**, was launched in June 2013 - <https://www.g2a.com/goldmine>.
3. Doing well means doing good and the G2A community raised over **\$500 thousand** for 'Save the Children'; US Aid amplified this to **\$5 million** during 2014-2015 - www.g2a.com/savethechildren.
4. Over **2.2 million likes** on Facebook - www.facebook.com/G2Acom, over **860 thousand followers** on Twitter - https://twitter.com/g2a_com and over **168 thousand followers** on Instagram - https://www.instagram.com/g2a_com/.
5. Over **one million** views on our "G2A.COM Strong Hit of Discounts (Cheap as Duck)" YouTube video - www.youtube.com/watch?v=Bw6EjB8KjFU.
6. Over **287 thousand sellers** on the G2A Marketplace.
7. In the first quarter of 2016, G2A announced two new projects: **G2A Direct** and **G2A 3D+**.
8. G2A **won seven** international business awards in 2016.
9. In July 2016, G2A improved new sellers verification with a front-end three-step verification process.
10. In January 2015, G2A introduced **G2A PAY**, a reliable payment solution with over **200 payment methods** in one place.
11. In February 2015, G2A introduced **G2A Land**, an award-winning virtual reality project – making G2A a forerunner in this technology. In December 2016, G2A announced Blunt Force - a first person WWII shooter.

Customer Experience

1. G2A serves more than **13.7 million customers** and welcomes **300 thousand new customers** every month.
2. G2A Shield, a premium subscription service, was launched in May 2014 - <http://shield.g2a.com/>
3. Over **214 thousand reviews** on Trustpilot with an average **score of 9/10** - <https://www.trustpilot.com/review/g2a.com>.
4. Global **No.1** in terms of number of digital gaming products offered – over **67 thousand**.
5. 24/7 support with native speakers; a cultural experience in **nine languages** (six of them 24/7).
6. In 2015, the average customer service e-mail response time was **10 minutes**, and for live chat, five minutes.
7. G2A has customers in over **170 countries** and the website is available in **19 languages**.

Employment

1. More than **700 employees**, from **40 countries**, speaking **24 languages**.

Partners

1. G2A is in partnership with top-ranked gaming icons, which collectively have over **277 million fans**, followers and subscribers, and has more than a **1000 partners** worldwide, including PayPal, Google, Amazon, Wargaming and MSI.

Head Office

G2A.COM Limited 36/F, Tower Two, Times Square, 1 Matheson Street,
Causeway Bay, Hong Kong
Incorporation number: 2088957 | Business registration number: 63264201 |
D-U-N-S®: 664027717

Support Office

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G2A Announced as Winners by Judging Panels of International Awards 2017



Golden Medal of the Polish Academy of Success for the CEO of G2A.COM

<http://pkb.org.pl/>

„For the impressive and dynamic development of a multicultural company, innovation, creativity as well as for achieving the status of global leader in the industry.”

Department: CEO



Crystal Antenna Company of the Year media award

<http://telekomunikacjaimedia.pl>

Company of the Year

Department: G2A.COM

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The Stevies

www.stevieawards.com

Innovative Cross Cultural Training for Gamers

Department: Customer Service

Cross Cultural Customer Experience

Department: Customer Service

G2A Land Oculus Virtual Reality (VR) Project

Department: Oculus VR



Global Business Excellence

www.gbeawards.com

Outstanding Customer Service Team

Department: Customer Service

Outstanding New Product / Service

Department: G2A Shield/ G2A Pay

Outstanding Fast-Growth Business

Department: G2A.COM



UK Financial Services Experience Awards

www.f-x-a.co.uk

Innovation in Customer Experience

Department: Customer Service

Department: CEO

Department: G2A.COM

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